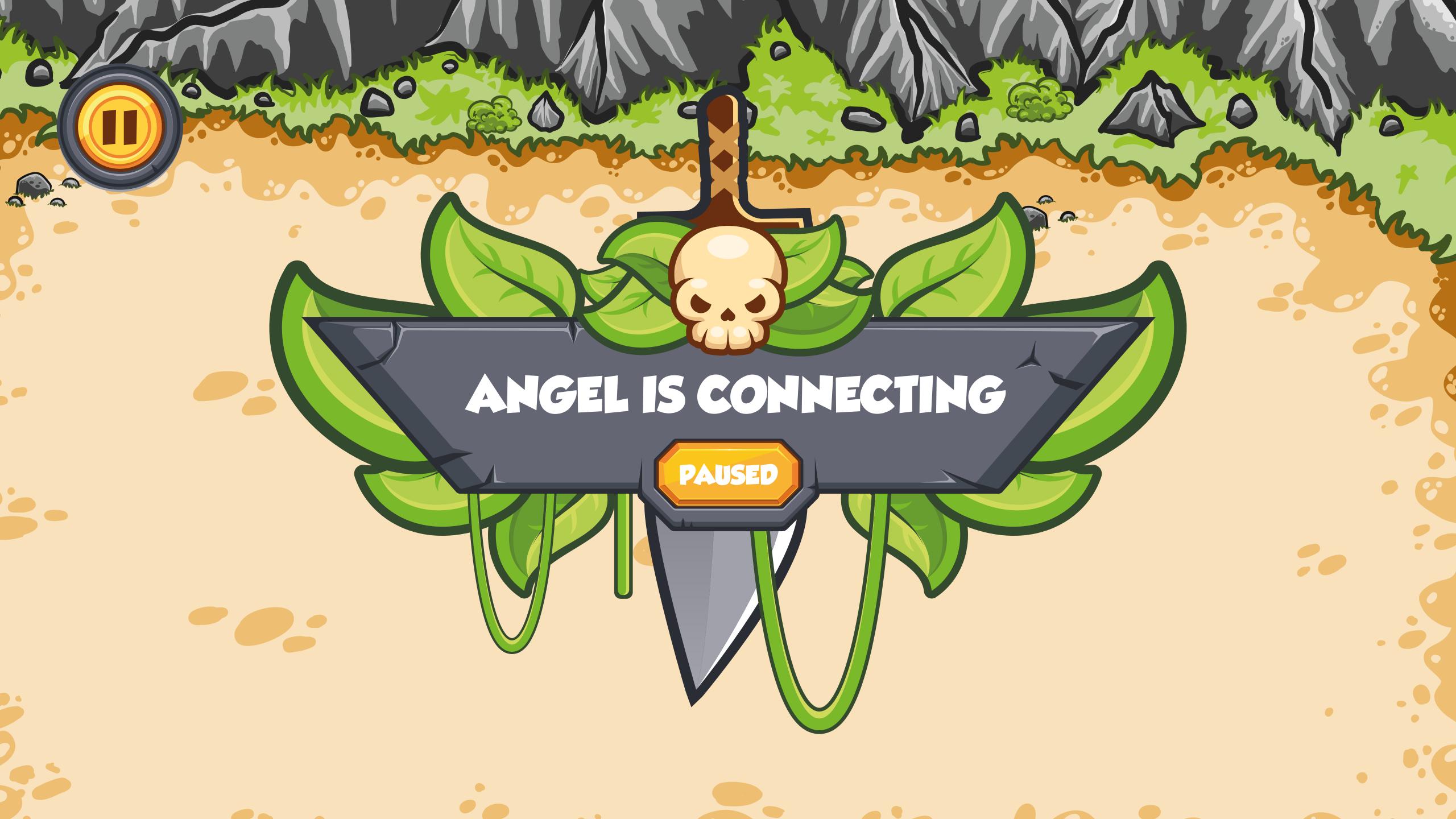


STARTUP ESTONIA

WePlay Hub







PROBLEM



Strategy games are one of the game types that generally last 45-90 minutes. In long-term games of this type, problems such as constantly looking at the screen, heating of the device, excessive internet use and battery consumption occur.

Strategy games require strong and fast mouse skills, quick decision-making and broad observation skills.

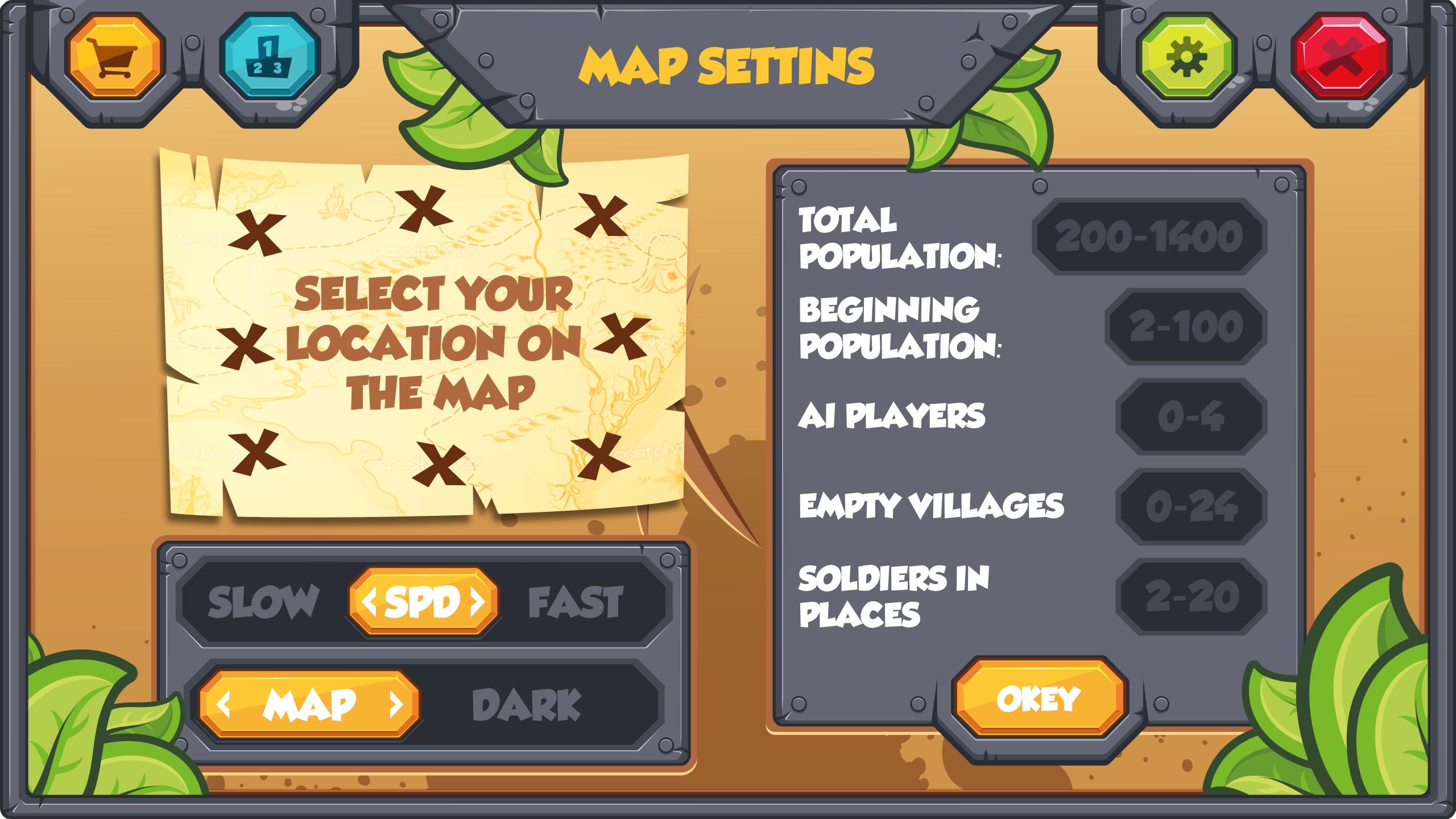
SOLUTION

In the Tap and Destroy game, the concept of time has been accelerated and simplified by taking into account screen time for mobile devices, while preserving the partial standards of classic strategic battles.

Strategy games don't have to be played only on desktop computers.







MARKET

The global mobile gaming market size will grow from \$118.34 billion in 2022 to \$138.63 billion in 2023 at a compound annual growth rate (CAGR) of 17.1%.

1 in 4 mobile gamers play strategy games and they're the most popular in the US and South Korea.

devzombios.com

ABOUT

They met while they were alive and started developing games in 2019. They caught this virus once. They are immortal now.

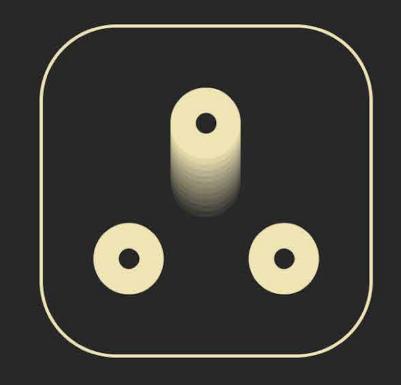
Everyone's eyes were tired of looking at the screen. Their hands were torn from drawing or writing. They were hungry and ate each other. Their heads exploded while thinking, but they did not get tired.

Do they look tired? No, they are zombies.



Huseyin Baki Çebi Founder, Project Lead

OTHER GAME





devzombios.com

30 ZUKPARA





For our pre-seed round, we expect an investment of 300K - 500K based on a 2.5 million Euro valuation.